



BABY born Interactive Doll FAQ

Q. How do I use the food packet to feed the doll?

A. Fill the plate up to the mark (12 ml) with water and mix the food packet until all lumps are stirred and the water has been fully absorbed (Note: Give the mixture time to thicken. The mixture will still have a thin, watery consistency). Then, lay the doll across your arm and feed her with your other hand using the included spoon.

Q. How do I use the valve on the back of the doll?

A. Make sure that the valve is closed when playing with or bathing the doll. You can open it to help the doll dry after washing or using with the BABY born Musical Foaming Bathtub.

Q. Do I need to put the diaper on the doll before feeding?

A. Putting the diaper on first is recommended, but not required. If the legs are bent, the doll should not pee until the button is pressed. However, if the legs are straightened, the doll will pee automatically.

Q. How can I get the doll to poop?

A. When the belly button is pushed halfway in (until you hear one click), the doll will pee. When you push the belly button halfway in (one click) and then further (until you hear a second click), the doll will poop.

Q. How do I clean my BABY born Interactive Doll?

A. The exterior of the doll can be cleaned by wiping with a damp cloth to remove surface stains. For cleaning the doll internally, please follow these instructions:

Step 1 - After feeding and bathing, fill the bottle with warm water and mild dish soap.

Step 2 - Insert the tip of the bottle halfway into the baby's mouth pointing downward and squeeze the bottle. (Note: Inserting the bottle too far will clean the wrong internal tubing).

Step 3 - Once the bottle is empty, shake the baby to loosen the remnants inside.

Step 4 - Place the doll on the potty in sitting position and press and hold the belly button to empty out the doll.

Step 5 - Repeat as necessary. Then, rinse out the doll twice with clean water only.

Step 6 - Leave the doll on the potty for at least 15 minutes to ensure she is completely empty.